

North East ATV Dragway

2012 ATV Dirt Drag Rules

1. North East ATV Dragway (NEATVD) reserves the right to change rules and classes at any time for any reason.

2. Qualifying:

Each contestant may make 2 qualifying runs, 1 run in each lane.

The quickest qualifying time will be the Qualifying Time.

If you qualify slower than normal, you can ask to be in a faster class.

You must do this as soon as your qualifying run is over.

Failure to do so will result in running in the class you qualified for.

If you hit a cone, or cross over the center, that will be considered a foul.

If you Red Light during Qualifying, it does not effect your time or cause a foul.

Everyone must be ready to qualify and race when your turn comes.

If you are not ready when called to the line, you are subject to losing your run.

No one will be allowed to register after qualifying is complete.

Late registrations will result in 1 qualifying run.

1 person per bike. You can race more than 1 bike as long as the bike is in a different class.

3. Classes will be determined by Qualifying Time. Breakout Rules: If you run faster than the class title you are out.

ProMod: Faster than 4.0 sec. (No Breakout Rule)

Class 4.0: 4.0-4.499sec.

Class 4.5: 4.5-4.999sec.

Class 5.0: 5.0-5.499sec.

Class 5.5: 5.5-5.999sec.

Class 6.0: 6.0-6.499sec.

Class 6.5: 6.5-6.999sec.

Class 7.0: 7.0 sec. and slower

PeeWee Class: Less than 12 years old on less than 126cc

Classes may contain any ATV that is 2wd, 4wd, 2 stroke, 4 stroke.

ATV stands for All Terrain Vehicle. Quads, Snowmobiles, dirt bikes, go carts, etc. Not Trucks.

4. Racing

Racing will be run in double elimination. After the first run, you will return to the staging area and switch lanes. You will make your second run after the rest in the class has made their run. If a tie happens after the second run, you will return to the starting line again and the fastest qualifier will call lane choice on a coin toss. Once established, pairings are not changed unless NEATVD determines there is adequate justification for a change. The break out rule: If you run faster than your break out time you are disqualified from competition. One break out and you are out. If you Red light during eliminations, you lost on that pass. If you cross over the center line during Qualifying or Eliminations, that will be considered a foul also.

There is an 11:00 pm noise ordinance in Duplin County. If time is running short we will be forced to go to single eliminations.

Run what you brung, wide open! No Sandbagging allowed!!! Please!

If we see you are sandbagging, you will be disqualified for the day and no refund!

5. Racing order

Racing Order will be the NHRA Sportsman ladder:

1vs.9, 2vs.10, 3vs.11, 4vs.12, 5vs.13, 6vs.14, 7vs.15, and 8vs.16.

6. Safety Rules and regulations

ABSOLUTELY NO GLASS BOTTLES ALLOWED ON THE PROPERTY!!!

We are a race facility, not an ATV park. We encourage that everyone be ready to race at all times.

All participants for the Race class are required to wear helmets.

Under 16 riders may run in all classes. Youth 8-11 up to 70cc, youth 12-15 up to 90cc. unless they are grandfathered in under the SENATE BILL 189. (A child who is age 8 on or before August 15, 2005 may operate larger machines than those prescribed above, as long as there is evidence that the machine was purchased by a parent or guardian prior to August 15, 2005.) All riders under 18 must have parent's signature on waiver/registration form.

Participants competing in the race are not allowed to drink alcoholic beverages prior to the competition.

Participants must be of sound mind and body when entering the competition as well as signing the release form. Unwillingness to cooperate in this situation will lead to a disqualification.

Official of the competition has the right to cancel any class if only a few participants register to compete.

The number of participants needed to continue with a class competition is at the discrepancy of the officials; they will decide whether to continue with a class competition after registration ends and before the competitions begin. If a class is canceled, participants will be refunded their registration fee.

Anyone arguing with the officials will be disqualified from the race and asked to leave and may be asked to not ever return. Anyone fighting will be ejected from the premises and everyone that is with that race team.

7. Entry fee and winnings

Entry Fee will be \$10.00 per rider, per ATV, per class.

Gate Fee is \$5.00

1st and 2nd place trophies.

Test & Tune is \$10.00 per rider, per ATV.

Dash4Ca\$h is \$10.00 per rider, per ATV. 100% payback split 75% for 1st & 25% for 2nd.

7.1 Dash4Ca\$h rules

Dash4Ca\$h will be on Test & Tune days only and not every T&T day.

Dash4Ca\$h days will be announced via email and website.

On Dash4Ca\$h days, T&T will be 2-5pm with Dash4Ca\$h after track is prepared.

Registration for Dash4Ca\$h will be open all day; you must give your dial in time at registration.

Dash4Ca\$h winners will be determined by 1 run in participants choice.

The participant closest to their dial in time will be the winner.

8. Points System

At least 10 points will be given when you make it to eliminations.

5 points will be awarded for each round you win.

Points will not be carried from one class to another.

If you run in class 5.0 one month then 4.5 the next, you will have 2 sets of points.

You need to try and stay in the same class each month.

Points will be awarded to the racers name in the class you race in.

Trophies will be awarded to 1st, 2nd, & 3rd places in classes 4.0 - 7.0.

Points Trophies will be awarded at the T&T after the final race.

Effective Date: 01.01.12